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Airline manager android tips

Playrion • The structural profit represents the actual profits of your airline and includes your rental fees and your loan repayments. It represents how much you can invest every day without risking having your accounts in red. It is also used to calculate the number of airline stars and your position in the order. 7. The right time to repair your flight Playrion • Do not repair your aircraft unless their wear goes above 10-percent. You can charge your airline with useless costs. In addition, between 10 percent and 30 percent, breakdowns probabilities are low and repairs are cheap. 8. When a D-Check Playrion should be performed • A D check MUST NOT be performed regularly, once every two or three months may be enough. You are also free to perform none at all, but be careful, your aircraft will carry quickly. 9. On-Board Services Playrion • All services on board are indicative. It is not always a good idea to develop everything, it is up to you to make the good decisions for your airline. For example, if you develop too many freight services, you may be considered a freight airline, and your passengers may switch to the competition ... 10. Bank Support Playrion • It is strongly recommended to ask for banks' support for all airlines wishing to grow rapidly. The more new banks you unlock in the Research Center, the more money you can borrow at better interest rates, which will enable you to invest in new routes and planes to generate more revenue. Airlines Manager Tycoon 2019 is a new game for iOS and Android where you run all aspects of an airline, you can buy different kinds of real-life flights, AM Coins, TravelCards and all kinds of other bonuses. You can choose a hub and then set flights to and from all kinds of cities, with all sorts of services to choose from, depending on what kind of airline you want to run. Of course, you also need to manage your employees, profit vs. loss, and more. Read on for some tips and tricks for Airlines Manager Tycoon 2019! At the beginning of the game you must accept each guided tour that the game offers you. This is important to do because not only will the guided tutorials help to teach you about this rather complicated game, but you will also be able to earn huge money from completing them. Your most basic key to success is playing the numbers game. The more planes you buy, the more planes you can send out. And of course, the more flights that you send out, the more money you make from either people who buy tickets or from pulling goods around. Always check your structural profits and other profit statements. If you don't check on these, then buy too many upgrades such as services, you may end up with a negative profit margin, taking losses on everything until you go bankrupt. So always make sure your airline stays profitable. You can unlock different kinds of services in R+ then you can use them to increase the profits of your airline. Be aware of which services have what kind of Some benefit more premium services, while others benefit financial services. Treat your services on board the same way and consider what they'll do to your brand image before adding a service. If you have a lot of economy service, you will be considered an economy airline. If you have a lot of premium services, you will become a more premium-oriented airline. If you have a lot of freight related services, you may be known to be a cargo airline. Early in the game you should maximize passenger space, but eventually you will unlock the ability to haul cargo. You will be able to increase your income immediately, but you have to change your flight properly to allow them to transport cargo. Make sure you keep your employees happy. Try not to pay too much pay, but keep your worker satisfaction high. If your workers are unhappy, they could end up on strike. If they do, they will end up cancelling your flights. Don't repair your plane too much or too little. Flight maintenance can eat into your profits, but different maintenance can lead to cancelled flights. Breakdowns don't happen until after a 10% wear, and they don't become common or likely until you top 30%. You can perform either an A-check or a D-check on your flight. A-checks are much cheaper to do and will put your flight back in excellent condition. D-control will do the same, plus lower age of your aircraft. They are super expensive though, so don't do them more often than you have to. Airline Manager could be a game on Facebook, allowing each user to start their own value, build the route of thousands of real airports around the world, buy over 360 different kinds of planes, and invest with a follower flying. Do you have what it takes to make and manage your own airline? Immediately, we tend to scan Airline Manager Tricks and Tips This tips are named Airline Manager Fast Trick Guide. ----- Looking for the latest Airline Manager guide? Take a look at this: Airline Manager Guide 2020 I tried this method and well, I bang this game really well. You've tried it!----- 1. The first step is to sell the B737-800 obtained once we play, so be sure to sell it when the high price sale! 2. After successfully selling the B737-800, it's time to buy Dassault Mercure of Dassault Aviation precious approximately \$800,000 (selling B737-800+ Money when you start playing can get about 4 Dassault Mercure 3. Create a new route to suggest As Needed to achieve these results the highest (best) 4. Contract Catering with Sky Fish INC. and makes Advertising as much as your financial situation (Optional, starters were not so required to use Catering and Advertising) 5. To avoid prosecution protest to raise wages for employees, better hire staff just rather give raise (raise wages) because the longer will suppress the financial situation of the airline. Try the morality of workers over 80%. 6. Buy fuel fuel when cheap, under \$500 if there is money left better to buy Fuel (low power only) 7. When DM reaches 200 units, the next step is to buy a McDonnell Douglas DC-made 10-10 for 7 Million Dollars 8. After dc-10-10 Reach 200 units, the next tips for buying a larger aircraft are made in the Ilyushin IL-96-400 for 41 Million Dollars 9. After slowly selling old planes and buying aircraft IL-96-400 to 600 Units 10. In addition, gradually switch to a new aircraft fleet, the KR-860 600 Fleet If the above methods are followed correctly, you will very quickly SV grow and have a large income. UPDATE , 1. Sales value aircraft at high sales, 90% ++ 2. Do not buy wholesale aircraft (along with a large number) because it will be problems when the plane should be C-Control and D-Control See our second guide, Guide. A simple guide, right? Thanks for reading Airline Manager Tricks and Tips Hopefully useful, fell free to ask about :) Airline Manager Tricks and Tips 4/5 Oleh Unknown Pada 21:52 If you are a fan of tycoon games, then you may be looking for a game like Playrion's Airlines Manager: Tycoon, or Airlines Manager 2: Tycoon, as described in the Google Play Store. This iOS and Android game will start you off with \$300,000 for you to buy planes from the real world, and as you move forward in the game, you'll be able to open thousands of airports and transport millions of passengers from city to city, all the while trying to become the tycoon behind the richest airline in the world. Like in other games of this kind, you have to take care of a lot of things related to your business, such as marketing, research, development, and your own finances, but that's the challenge in here – it's not just a matter of buying the best planes and having the most accessible routes. It's a brief overview of the game we're going to cover today on this guide, and you may be overwhelmed by all the responsibilities of being an airline tycoon. But we are here to make the whole process easier for you as a first time player. Read on, like our Airlines Manager: Tycoon strategy guide is designed to keep you on top of your game while helping you run your business like a well-oiled machine, even if you're a beginner. 1. Start out with Short-Haul Aircraft When you buy new aircraft in-game, you will get three choices - SH (Short Haul), MH (Medium Haul), and LH (Long Haul). These designations refer to the distance each plane is able to travel, and if you're just starting out in the game, you may be in over your head when trying to plan a long-haul flight; There is a lot of planning involved before the flight, and a lot of money to be spent. Given these entanglements and risks, you would ideally want to start out with SH planes to make things easier for yourself. The plus side of longer flights is that you could potentially earn a bigger profit, so with that in mind, you can also mix in some MH flights with your routes in the early walking. the walk. there is no really any need to jump into LH flights that you can earn back whatever money you have spent in the tutorial without having to wait that long. (That is, if you play in sped-up mode, that can help things go much faster.) 2. Clearance Number is very, very important The teacher will make this clear early in the game, but like another reminder, you should double check the clearance number because it is extremely important to gameplay in Airlines Manager: Tycoon. All flights and airport hubs will have their own clearance number, and these figures will tell you which aircraft can land at which hub. Since airport hubs can only service so many planes, meaning up to or less than the clearance number, you don't want to be in a situation where you have a spanking new plane, only to find out that you can't fly to the current hub after all due to a problem with the clearance number. Be sure to double, or even triple check the clearance number to avoid any wasted purchases. 3. You can also lease new planes Not only can you buy new planes in Airlines Manager: Tycoon; you can also lease them. This would mainly be useful in the early going, but if you are new to the game, leasing would usually be the better approach. Leasing a plane would allow you to have it fly out like any other plane you buy, but since it's technically not your plane, you can't customize its interior. But you obviously won't pay full price for these flights - you will simply have to pay a deposit, then a rental fee then. Still, if you know how to book these SH (and some MH) routes, you can easily make back the amount you pay for leasing, making it a win-win situation in the truest sense. 4. How to handle the services – The Basics Game also allows you to offer services to your customers, and that's where the real challenges would begin, we'll say. Firstly, there are four classes of services: Partnership, Infrastructure, Onboard Services and Airport Services. Each of these categories has different individual upgrades that can improve the overall experience of your passengers, but you will first have to go to the R&D Laboratory and research the services – this is an RPG mechanic of sorts, and one that could be a bit hard to sort out in the first place. Be warned in advance, but also be aware that things should get much easier once you've got the hang of it. 5. Some services may come with a catch The services you research in the lab will allow you to improve your stats with some good bonuses; again, it's a case of RPG mechanics in a tycoon game. But also remember that these additional services do not always come in the form of with the same bonuses; this means that you may have to sacrifice one state to improve the other. An example could be the automatic check-in kiosk - the to give you a +10 bonus in comfort as it obviously simplifies the check-in process for your passengers. But on the other hand, also get 5 in expenses (a state where higher is not better) because these kiosks are more expensive to operate. On a related note, sharing a check-in counter with another airline will reduce costs by -5, which is a good way for you to reduce the money your airline spends. Always take a look at how each state would be affected before focusing on a new service of research on – you're looking for the best overall impact in the big picture and in the long term, as opposed to in the short term. 6. Do you need direction? Refer to your agenda Lately, but not least, as far as beginners tips and tricks are concerned, you may be wondering what you can do to keep track of everything. The answer lies all in your agenda, which is Airlines Manager: Tycoon's version of the quest list in RPG. The agenda helps you make sure you're always on the go and don't forget what to work on for your next task. And like quest lists in RPG, completing tasks on your agenda will net you some rewards that you can use to improve your airline! That's all you need to know to be successful in managing your own airline in Airlines Manager: Tycoon. As always, if you know additional tips or tricks for the game, feel free to drop us a line in the comment area below! Below!

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